Directions: Solve the following problems. All written work must be your own. See the course syllabus for detailed rules.

1. Modular Arithmetic Tables
(a) Make addition and multiplication tables for $\mathbb{Z}_{3}$.
(b) Make addition and multiplication tables for $\mathbb{Z}_{6}$.
2. Compute the following as efficiently as possible. Your answer should be an integer in the set $\{0,1, \ldots, m-1\}$, where $m$ is the modulus in the given problem.
(a) $73-6173(\bmod 22)$
(b) $342 \cdot 825(\bmod 17)$
(c) $5 \cdot 6 \cdot 81(\bmod 83)$
(d) $5^{20}(\bmod 83)$
3. Use the extended Euclidean algorithm to compute the following inverses or show the inverse does not exist.
(a) $3^{-1}$ in $\mathbb{Z}_{10}$.
(b) $2^{-1}$ in $\mathbb{Z}_{10}$.
(c) $38^{-1}$ in $\mathbb{Z}_{105}$.
4. Using a computer/calculator only for basic arithmetic operations (addition, subtraction, multiplication, and division), solve for $x$ in $523 x \equiv 211(\bmod 591)$. Show your work.
5. Let $a, b$, and $m$ be integers.
(a) Prove that if $a$ and $b$ both have inverses in $\mathbb{Z}_{m}$, then $a b$ has an inverse in $\mathbb{Z}_{m}$.
(b) Suppose that $p a+q m=1$ and $r b+s m=1$ for some $p, q, r, s \in \mathbb{Z}$. Find integers $u$ and $v$ such that $u(a b)+v m=1$. [Hint: from $u(a b)-1=(-v) m$, implying $m \mid u(a b)-1$ and hence $u(a b) \equiv 1(\bmod m)$, what do you conclude about the relationship between $u$ and $a b$ in $\mathbb{Z}_{m}$ ?]
6. The recursive implementation of the extended Euclidean algorithm has some drawbacks. Usually, a programming language has a limited amount of space available to store the context of all recursive calls (this is called the recursion stack), and it is possible to run out stack space when a large input results in many nested recursive calls. If this happens in python, a RecursionError exception is raised. The function recursiveEEA( $\mathrm{a}, \mathrm{b}$ ) in the supplemental inverse.py file gives our familiar recursive implementation.
There is a clever trick that exploits the associativity of matrix multiplication to give an iterative implementation of the extended Euclidean algorithm. In addition to avoiding overflow in the recursion stack, the iterative version has the advantage of using $O(\log a)$ space, whereas the recursive version may use up to $O\left(\log ^{2} a\right)$ space. The iterative implementation is not as easy to understand, however, and the code is less readable. An iterative implementation is provided in the function $\operatorname{EEA}(\mathrm{a}, \mathrm{b})$ in the supplemental inverse.py file and follows:
```
# returns (d,u,v) where d=gcd(a,b) and ua + vb = d
def EEA (a,b):
    ##
    ## Current status is the matrix [[A, B], [C, D]]
    ## matrix starts out as identity
    A=D=1
    B=C=0
    while (b > 0):
        q = a // b
        r =a-q*b
        ## update the matrix via [[A,B], [C,D]] = [[A,B],[C,D]]*[[0,1],[1, -q]]
        oldA}=\textrm{A
        oldC}=
        A=B
        C=D
        B = oldA - q*B
        D = oldC - q*D
        a}=\textrm{b
        b}=\textrm{r
    return (a, A, C)
```

(a) Implement the function inverse ( $\mathrm{a}, \mathrm{m}$ ), which returns the inverse of $a$ in $\mathbb{Z}_{m}$ when the inverse exists and returns 0 if $a$ has no inverse in $\mathbb{Z}_{m}$. If $a$ has an inverse, the inverse returned should be in the set $\{1, \ldots, m-1\}$. For example, inverse $(8,9)$ should return 8 , not -1 . Your implementation of inverse ( $a, m$ ) should use an iterative implementation of the extended Euclidean algorithm, like EEA ( $\mathrm{a}, \mathrm{b}$ ). Give your code.
(b) Use your code to find the inverse of $a$ in $\mathbb{Z}_{m}$, where $a$ and $m$ are the following integers.

$$
\begin{aligned}
m= & 8552688748587847369548628994659769019965171405583464208280713903011222 \\
& 8526803677501505717544075197706813634147203744668225618518044671105397 \\
& 6262134477710138712112945559140317733238199167152391972055479680971170 \\
& 6842727571308047647532073780347697544430610959733844583335418192802795 \\
& 3299286246608545269593078402940713478452246354730460617456070558236165 \\
& 2006926458871481458182108312743460286036909677121395985848659773486557 \\
& 0066962795744776600327038640336186795750843634237685340460839727144597 \\
& 5322834936233612610653059714398623783493737255005796818491128677771151 \\
& 53240593312956524740543580764139195241429595208926212963 \\
a= & 4674534506688880524568478689899693492312606098904224854024446247370881 \\
& 1584717140255396165903745319923035052474049370974634324993822717332414 \\
& 3022572629781420384204234509673008670701711946081387607701762025657370 \\
& 8285899721977577700837025973234190575740127120965943098091458252134548 \\
& 8043344222351602973116289543847819736285123505871596644829034586167933 \\
& 7875723399602265065972276115707397884564055719642932359844934423134075 \\
& 8770203510776856282054694562019935198367998034024549366811230471723716 \\
& 5017455971699024156481267692801937401248384081000925252680858639979381 \\
& 09723676928729883946442068607920405546821806095821664700
\end{aligned}
$$

(c) What happens if you modify inverse (a,m) to use a recursive implementation of the extended Euclidean algorithm?

