

**Directions:** Solve the following problems. All written work must be your own. See the course syllabus for detailed rules.

1. Modular Arithmetic Tables

(a) Make addition and multiplication tables for  $\mathbb{Z}_3$ .

(b) Make addition and multiplication tables for  $\mathbb{Z}_6$ .

2. Compute the following. Your answer should be an integer in the set  $\{0, 1, \dots, m - 1\}$ , where  $m$  is the modulus in the given problem.

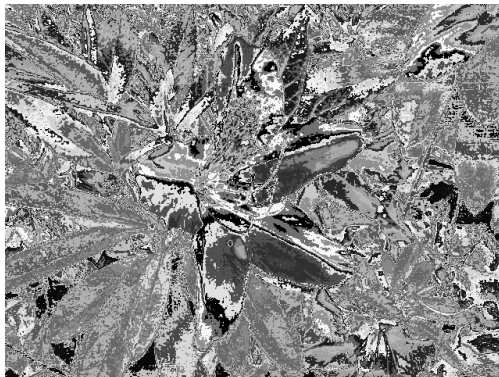
(a)  $73 - 6173 \pmod{22}$

(b)  $342 \cdot 825 \pmod{17}$

3. A grayscale image with depth  $d$  is a two-dimensional array whose entries are in  $\{0, \dots, d-1\}$ . For example, the following image  $T$  has depth 4.

$$T = \begin{bmatrix} 0 & 0 & 2 & 1 \\ 0 & 0 & 2 & 3 \\ 3 & 3 & 2 & 1 \end{bmatrix} \quad \begin{array}{c|cccc} \text{plaintext} & 0 & 1 & 2 & 3 \\ \hline \text{cyphertext} & 3 & 1 & 0 & 2 \end{array} \quad C = \begin{bmatrix} 3 & 3 & 0 & 1 \\ 3 & 3 & 0 & 2 \\ 2 & 2 & 0 & 1 \end{bmatrix}$$

When the plaintext image  $T$  is encrypted with a substitution cypher whose key is displayed in the center table, the result is the cyphertext image  $C$ , displayed on the right. The images **A.png** (depth 32), **B.png** (depth 64), **C.png** (depth 128), **D.png** (depth 256) contain grayscale images that have been encrypted with a simple substitution cypher; the keys are unknown.



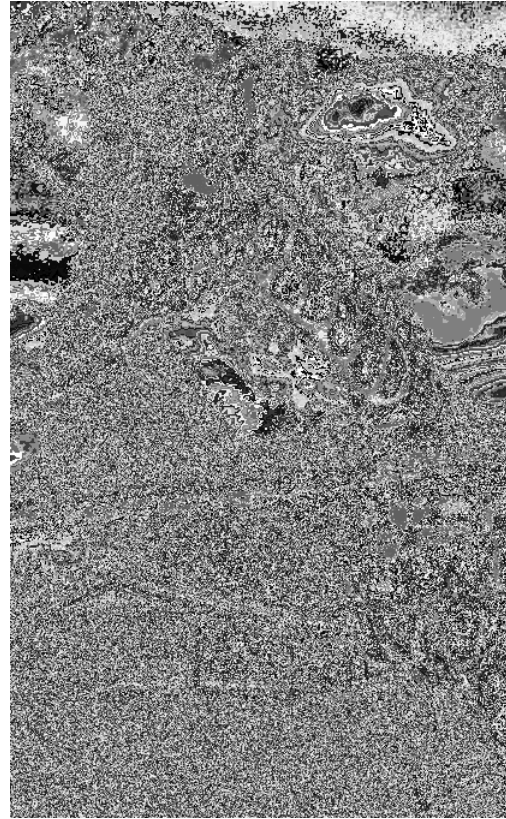
A.png (32 colors, scaled)



B.png (64 colors, scaled)



C.png (128 colors, scaled)



D.png (256 colors, scaled)

- Find a formula for the size of the keyspace for a substitution cypher on an image with depth  $d$ . If a computer can check 1 million keys per second, how many years would it take to decrypt A.png and D.png?
- Write some efficient code that breaks this cryptosystem, and use your code to decrypt the given images without knowledge of the key. The python template file `im_sub_cypher.py` contains some routines used to encrypt, decrypt, and save image files. To use the template, you will need the common python packages `numpy` and the Python Image Library. Note: you will probably need to test and debug your code on images that you encrypt and for which you know the encryption key. Hint: when designing your algorithm, exploit that nearby pixels are likely to have similar brightness levels.
- Describe in English how your algorithm works.
- Provide your source code.
- Give the 4 plaintext images that your algorithm produces when running on the given files A.png (depth 32), B.png (depth 64), C.png (depth 128), and D.png (depth 256).